

U.S. Department
of Transportation

**United States
Coast Guard**



Commander (sr)
Maintenance & Logistics
Command Pacific

Coast Guard Island
Alameda, CA 94501-5100
Tel: (415) 437-3657
(FTS) 536-3657

11011
20 June 1991

Mr. Gary Bales
City Manager
City of Pacific Grove
300 Forest Avenue
Pacific Grove, California 93950

Dear Mr. Bales:

In response to your May 3, 1991 letter to Lieutenant Commander Reed of Coast Guard Group Monterey, we are informing you that we concur with the action you are proposing to improve the roadway on your Right-of-Way Easement through our Point Pinos Light Station property. It is our determination that the project is within the scope of the Right-of-Way we have granted to you and no amendment will be necessary. We also approve of the drainage ditches you are proposing to grade that will drain onto land permitted to you under License No. DTCG-Z1112-87-RP-007L. These approvals are contingent on the City of Pacific Grove agreeing to relocate, at no cost to the Coast Guard, the Point Pinos electronic fog signal from its present location near the edge of the roadway to a position that meets Coast Guard requirements.

This project must have the approval of the California Coastal Commission and in that regard, if a Federal Consistency Certification is required, it will have to be prepared by the City of Pacific Grove. You may obtain technical assistance from the Coastal Commission in the preparation of this documentation.

We hope to hear from you soon regarding your agreement to relocate our fog signal. Please contact Mr. Rob Van de Loo of my staff if you have any questions, he may be reached at (415) 437-3657. Please send any correspondence on this matter to the Coast Guard Group Monterey Commander, Lieutenant Commander David Reed, as you have done in the past.

Sincerely,

W. PATRICK LAYNE
LCDR, U.S. Coast Guard
Chief, Real Property Branch
By direction of the Commander

Copy: CGD ELEVEN (dpl)
CG GROUP MONTEREY, LCDR Reed
CG CEU OAKLAND, LCDR Conklin
California Coastal Commission